

ENOW DIVINE

Senior Backend Engineer · Payments & Distributed Systems

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LinkedIn · GitHub · Portfolio

SUMMARY

Senior backend engineer, 7+ years building the payment and correctness layers behind fintech, remittance, and SaaS products used across the US, EU, and Africa. Owns platform-scale backends and gets the hard parts right — payments that don't double-charge, funds that settle exactly as promised, and systems that stay consistent under load. Trusted remote delivery across US, EU, and African time zones.

CORE COMPETENCIES

Payment Systems · Money-Movement Correctness · Distributed Systems · Backend Architecture · API Design · Microservices · Cloud Infrastructure · Technical Leadership

SKILLS

Languages: TypeScript, JavaScript, Node.js, Python

Frameworks: NestJS, Next.js, React, React Native, Express, AdonisJS, Django

Data & Infra: PostgreSQL, Prisma, Redis, MongoDB, Docker, AWS, Nginx, PM2

Payments: Card & mobile money rails, Stripe / Stripe Connect, multi-currency, cross-border remittance, idempotent webhooks

Practices & AI: Distributed systems, gRPC, microservices, REST / GraphQL, Jest / Vitest, OpenAI & Anthropic APIs

EXPERIENCE

Impact Factors (US) — Senior Software Engineer · Full-time · Remote

Feb 2025 – Present

- Became the primary backend engineer for a multi-tenant faith-community platform used by churches and ministries (giving, community, messaging) — the person new features and cross-team backend issues route to, across 15+ services.
- Protected recurring giving and subscription revenue from silent failures: fixed a renewal race that could drop active subscriptions mid-payment, and added recovery that reconciles failed renewals without ever double-charging donors.
- Secured customer organizations' admin controls against takeover — rebuilt role authorization across every service and closed a path where non-admins could grant themselves admin rights.
- Made platform data trustworthy under load: a user action like a deletion or role change now propagates once and correctly across every service, even when events are retried or arrive out of order.

Primus Learning PLC (US) — Software Engineer · Contract · Remote

Apr 2024 – Present

- Made a crowdfunding platform's core "all-or-nothing" promise real: re-architected money flow so backer funds are held in escrow and released to creators only when a campaign hits its goal — otherwise every backer is automatically refunded — protecting both sides of the transaction.
- Eliminated a bug that double-counted campaign totals and tax figures — reworked payment processing so a duplicate or retried provider notification can never be counted twice, verified under concurrent load.
- Built the compliance controls a money-moving product needs to operate legally: a tamper-proof audit trail, anti-money-laundering caps, and automated tax-threshold reporting.
- Made automated trading safe on a custodial trading platform — a crash-safe execution engine with built-in guardrails (spending caps, kill-switches, auto-pause) and hardware-key-protected withdrawals, so trades can't run away or exceed set limits.

SaaS Simplified (Cameroon) — Founder & Lead Engineer · Remote

2018

- Founded and lead a senior software agency — 10+ production platforms shipped across fintech, remittance, ticketing, and education, including 5 apps published to the App Store and Play Store.
- Built a cross-border remittance app (live on both stores, 5 corridors into Central Africa) that guarantees senders the exact rate they saw — the exchange rate is locked at submission with money-safe decimal handling and duplicate-transfer protection, so diaspora transfers land correct to the last franc.
- Authored **stateledger**, an open-source payment state-machine library for Node/TypeScript (3 packages on npm) — the reliable equivalent the Node ecosystem was missing for handling payment workflows.

- Also shipped a pan-African admissions platform letting students apply and pay by mobile money across 10 countries without traveling to campus; a mobile-money event-ticketing platform with fraud-resistant QR tickets; and **PulseLab**, a real-time webhook debugger.

Tando Dating (Switzerland) — Mobile Engineer • Contract • Remote

Sep 2024 – Apr 2026

- Gave a diaspora dating app a reliable foundation to scale on — led its migration from MongoDB to PostgreSQL, restructuring the entire data model (33 models, 150+ endpoints) for enforceable integrity.
- Stopped subscription revenue leaking from forged or unverified receipts by adding cryptographic verification across Apple, Google, and card payments.
- Rebuilt match discovery on a location-aware scoring engine; the product reached 1,000+ users in its first month.

AECO (Cameroon) — Software Engineer

Jan 2024 – Aug 2024

- Rebuilt AECO Education and Saint Louis University's digital presence (30% engagement lift) and built the student-application system that grew into a pan-African admissions platform.

Summit Tech (Cameroon) — CTO • Full-time

Jun 2021 – May 2024

- Led a team of 3 engineers and 10 interns; owned technical scoping of all incoming projects.
- Built the digital platform for a 5-company conglomerate that generated 3M FCFA in its first two months and drove a 30% annual revenue increase.
- Built **RHIIBMS**, a school-management system that cut admission processing by weeks with 100% budget-calculation accuracy.

EARLIER EXPERIENCE

Contract & earlier engineering for **Wandaprep**, **Deonicode**, and **Koree**. Built the **Bridge Africa Ventures** marketplace (7,500+ businesses, 13,000+ daily visitors) and the **Zotech** Gearbest platform (200+ countries). Mentored 300+ developers at Nervtek.

EDUCATION

B.Sc. Computer Engineering, University of Buea, Cameroon

Dec 2022